

SF113-A FORMAT

## MONTHLY REPORT OF FEDERAL CIVILIAN EMPLOYMENT

DEPARTMENT OR AGENCY: DEPARTMENT OF DEFENSE

OTHER ORGANIZATION UNIT: DEPARTMENT OF DEFENSE EDUCATION ACTIVITY

EMPLOYMENT AS OF: 03/31/96

PAYROLL AND TURNOVER FROM: 03/01/96 TO 03/31/96

EMPLOYMENT, PAYROLL, TURNOVER, AND CEILING DATA	ALL AREAS	OVERSEAS		UNITED STATES	
		TERRITORIES OF THE U.S.	FOREIGN COUNTRIES	WASH D.C. METRO AREA	OUTSIDE WASH D.C. METRO AREA
SECTION I-CURRENT STATUS					
1. GRAND TOTAL EMPLOYMENT	17,412	842	11,666	641	4,263
2. TOTAL IN PERMANENT POSITIONS	15,664	470	11,327	567	3,300
3. FULL-TIME	11,926	651	7,342	576	3,357
4. FULL-TIME IN PERMANENT POSITIONS	11,208	461	7,096	551	3,100
5. FULL-TIME WITH PERMANENT APPOINTMENTS	10,343	461	6,237	545	3,100
6. PART-TIME	1,690	27	1,410	16	237
7. PART-TIME WITH PERMANENT APPOINTMENTS	238	9	20	9	200
8. INTERMITTENT	3,796	164	2,914	49	669
9. COMPETITIVE SERVICE	885	15	374	376	120
10. WITH PERMANENT APPOINTMENTS	739	15	248	356	120
11. EXCEPTED SERVICE	16,527	827	11,292	265	4,143
12. WITH PERMANENT APPOINTMENTS	10,062	603	6,009	198	3,252
13. WAGE SYSTEMS	246	163	10	17	56
14. U.S. CITIZENS	17,200	840	11,472	640	4,248
15. NONCITIZENS	212	2	194	1	15
16. TOTAL INTERMITTENTS NOT WORKING	1,047	0	1,047	0	0
SECTION II-PAYROLL(IN THOUSANDS OF DOLLARS)					
17. WAGES AND SALARIES EARNED-TOTAL (EST.)	50,318	2,568	34,299	1,794	11,657
18. LUMP SUM PAYMENTS (EST.)	58	0	46	12	0
SECTION III-TURNOVER					
19. TOTAL ACCESSIONS	120	8	43	11	58
20. TRANSFERS	8	0	5	3	0
21. TOTAL NEW HIRES	112	8	38	8	58
22. ACCESSIONS TO THE COMPETITIVE SERVICE	9	0	5	4	0
23. NEW HIRES TO COMPETITIVE SERVICE	1	0	0	1	0
24. U.S. CITIZENS	120	8	43	11	58
25. TOTAL SEPARATIONS	169	3	102	15	49
26. TRANSFERS	2	0	2	0	0
27. QUILTS	127	3	66	9	49
28. U.S. CITIZENS	169	3	102	15	49
SECTION IV-DATA EXCLUDING SPECIAL EMPLOYMENT CATEGORIES					
29. TOTAL EMPLOYMENT	17,412	842	11,666	641	4,263
30. FULL-TIME WITH PERMANENT APPOINTMENTS	10,343	461	6,237	545	3,100
31. TOTAL PAYROLL (EST.)	50,376	2,568	34,345	1,806	11,657
INDIRECT HIRES	261	0	261	0	0