

SF113-A FORMAT

MONTHLY REPORT OF FEDERAL CIVILIAN EMPLOYMENT

DEPARTMENT OR AGENCY: DEPARTMENT OF DEFENSE

OTHER ORGANIZATION UNIT: DEFENSE COMMISSARY AGENCY

EMPLOYMENT AS OF: 05/31/96

PAYROLL AND TURNOVER FROM: 05/01/96 TO 05/31/96

EMPLOYMENT, PAYROLL, TURNOVER, AND CEILING DATA	ALL AREAS	OVERSEAS		UNITED STATES	
		TERRITORIES OF THE U.S.	FOREIGN COUNTRIES	WASH D.C. METRO AREA	OUTSIDE WASH D.C. METRO AREA
SECTION I-CURRENT STATUS					
1. GRAND TOTAL EMPLOYMENT	18,442	308	2,763	814	14,557
2. TOTAL IN PERMANENT POSITIONS	17,619	285	2,599	795	13,940
3. FULL-TIME	11,574	222	2,013	506	8,833
4. FULL-TIME IN PERMANENT POSITIONS	11,295	215	1,902	499	8,679
5. FULL-TIME WITH PERMANENT APPOINTMENTS	9,887	205	612	465	8,605
6. PART-TIME	6,287	86	746	288	5,167
7. PART-TIME WITH PERMANENT APPOINTMENTS	4,983	75	53	237	4,618
8. INTERMITTENT	581	0	4	20	557
9. COMPETITIVE SERVICE	15,975	297	821	788	14,069
10. WITH PERMANENT APPOINTMENTS	14,619	269	479	693	13,178
11. EXCEPTED SERVICE	2,467	11	1,942	26	488
12. WITH PERMANENT APPOINTMENTS	689	11	187	26	465
13. WAGE SYSTEMS	7,236	168	1,056	364	5,648
14. U.S. CITIZENS	17,732	308	2,054	814	14,556
15. NONCITIZENS	710	0	709	0	1
16. TOTAL INTERMITTENTS NOT WORKING	45	0	45	0	0
SECTION II-PAYROLL(IN THOUSANDS OF DOLLARS)					
17. WAGES AND SALARIES EARNED-TOTAL (EST.)	42,436	569	8,517	1,646	31,704
18. LUMP SUM PAYMENTS (EST.)	120	2	24	5	89
SECTION III-TURNOVER					
19. TOTAL ACCESSIONS	278	0	122	6	150
20. TRANSFERS	31	0	2	2	27
21. TOTAL NEW HIRES	222	0	112	4	106
22. ACCESSIONS TO THE COMPETITIVE SERVICE	169	0	20	6	143
23. NEW HIRES TO COMPETITIVE SERVICE	124	0	19	4	101
24. U.S. CITIZENS	274	0	118	6	150
25. TOTAL SEPARATIONS	458	3	145	9	301
26. TRANSFERS	40	1	16	1	22
27. QUILTS	183	0	79	1	103
28. U.S. CITIZENS	447	3	134	9	301
SECTION IV-DATA EXCLUDING SPECIAL EMPLOYMENT CATEGORIES					
29. TOTAL EMPLOYMENT	18,428	308	2,763	814	14,543
30. FULL-TIME WITH PERMANENT APPOINTMENTS	9,886	205	612	465	8,604
31. TOTAL PAYROLL (EST.)	42,549	571	8,541	1,651	31,786
INDIRECT HIRES	1,256	0	1,256	0	0