

SF113-A FORMAT

MONTHLY REPORT OF FEDERAL CIVILIAN EMPLOYMENT

DEPARTMENT OR AGENCY: DEPARTMENT OF DEFENSE

OTHER ORGANIZATION UNIT: DEPARTMENT OF DEFENSE EDUCATION ACTIVITY

EMPLOYMENT AS OF: 11/30/96

PAYROLL AND TURNOVER FROM: 11/01/96 TO 11/30/96

EMPLOYMENT, PAYROLL, TURNOVER, AND CEILING DATA	ALL AREAS	OVERSEAS		UNITED STATES	
		TERRITORIES OF THE U.S.	FOREIGN COUNTRIES	WASH D.C. METRO AREA	OUTSIDE WASH D.C. METRO AREA
SECTION I-CURRENT STATUS					
1. GRAND TOTAL EMPLOYMENT	17,685	793	12,170	658	4,064
2. TOTAL IN PERMANENT POSITIONS	16,259	569	11,797	609	3,284
3. FULL-TIME	11,747	607	7,267	603	3,270
4. FULL-TIME IN PERMANENT POSITIONS	11,303	558	7,020	590	3,135
5. FULL-TIME WITH PERMANENT APPOINTMENTS	10,395	558	6,122	580	3,135
6. PART-TIME	1,631	29	1,407	19	176
7. PART-TIME WITH PERMANENT APPOINTMENTS	187	11	18	9	149
8. INTERMITTENT	4,307	157	3,496	36	618
9. COMPETITIVE SERVICE	904	13	405	373	113
10. WITH PERMANENT APPOINTMENTS	788	13	295	367	113
11. EXCEPTED SERVICE	16,781	780	11,765	285	3,951
12. WITH PERMANENT APPOINTMENTS	9,862	569	5,845	243	3,205
13. WAGE SYSTEMS	327	158	11	16	142
14. U.S. CITIZENS	17,480	793	11,976	658	4,053
15. NONCITIZENS	205	0	194	0	11
16. TOTAL INTERMITTENTS NOT WORKING	1,435	0	1,435	0	0
SECTION II-PAYROLL(IN THOUSANDS OF DOLLARS)					
17. WAGES AND SALARIES EARNED-TOTAL (EST.)	47,794	2,589	31,124	2,447	11,634
18. LUMP SUM PAYMENTS (EST.)	0	0	0	0	0
SECTION III-TURNOVER					
19. TOTAL ACCESSIONS	320	4	245	6	65
20. TRANSFERS	8	0	6	2	0
21. TOTAL NEW HIRES	307	4	234	4	65
22. ACCESSIONS TO THE COMPETITIVE SERVICE	13	0	10	3	0
23. NEW HIRES TO COMPETITIVE SERVICE	4	0	3	1	0
24. U.S. CITIZENS	320	4	245	6	65
25. TOTAL SEPARATIONS	474	10	412	9	43
26. TRANSFERS	0	0	0	0	0
27. QUILTS	455	10	397	5	43
28. U.S. CITIZENS	474	10	412	9	43
SECTION IV-DATA EXCLUDING SPECIAL EMPLOYMENT CATEGORIES					
29. TOTAL EMPLOYMENT	17,685	793	12,170	658	4,064
30. FULL-TIME WITH PERMANENT APPOINTMENTS	10,395	558	6,122	580	3,135
31. TOTAL PAYROLL (EST.)	47,794	2,589	31,124	2,447	11,634
INDIRECT HIRES	261	0	261	0	0